Nebraska



Nebraska Student-Centered Assessment System (NSCAS) Alternate Assessment

Mathematics-Grade 3 Table of Specifications

for
Students with Significant Disabilities
who take the
Statewide Alternate Assessment

Mathematics Grade 3 Alternate Assessment Table of Specifications						
	DOK Stage 2	DOK Stage 3	DOK Stage 4	Item Total		
Number						
Numeric Relationships: Students will demonstrate and represent multi-digit numbers				_		
3.N.1.a Read, write, and demonstrate multiple equivalent representations for numbers representations including standard form and expanded form.	up to 10	,000 usin	g objects	or visual		
3.N.1.a Read, write, and demonstrate whole numbers 1–20 that are equivalent representations, including visual models, standard forms, and word forms.	0-2	0-4	0-2	0-4		
3.N.1.b Represent and justify comparisons of whole numbers up to 10,000 using number	er lines ar	nd reasor	ning strate	egies.		
3.N.1.b Compare and order whole numbers 1–20 using number lines or quantities of objects.	0-2	0-4	0-2	0-4		
Fractions: Students will develop understanding of fractions as numbers.						
3.N.2.a Partition two-dimensional figures into equal areas and express the area of each	part as a	unit frac	tion of th	ne whole.		
3.N.2.a Partition two-dimensional figures (circles, triangles, rectangles, and squares) into two, three, or four equal shares, and express the area of each part as a unit fraction of the whole using 1/2, 1/3, or 1/4.	0-2	0-4	0-2	0-4		
3.N.2.b Find parts of a whole using visual fraction models.						
3.N.2.b Partition two-dimensional figures (circles, triangles, rectangles, and squares) into three, four, or five equal shares, and express the area of each part as a fraction of the whole using 2/3, 3/4, 2/5, 3/5, or 4/5.	0-2	0-4	0-2	0-4		
3.N.2.c Represent and understand a fraction as a number on a number line.						
3.N.2.c Represent halves and wholes on a number line.	0-2	0-4	0-2	0-4		
3.N.2.e Justify whole numbers as fractions and identify fractions that are equivalent to	<mark>whole ทเ</mark>	ımbers.				
3.N.2.e Given a model, represent a whole number (1, 2, or 3) as a fraction with a denominator of 2, 3, or 4.	0-2	0-4	0-2	0-4		
3.N.2.f Compare and order fractions having the same numerators or denominators by r	easoning	about th	eir size.			
3.N.2.f Use a model to compare unit fractions 1/2, 1/3, and 1/4.	0-2	0-4	0-2	0-4		
Algebra Operations and Algebraic Thinking: Students will extend understanding of multiplica solve problems.	tion and	apply op	erational	properties to		
3.A.1.a Add and subtract up to four-digit whole numbers with or without regrouping us algorithms.	sing strat	egies bas	ed on pla	ace value and		
3.A.1.a Add and subtract without regrouping, limited to maximum sum and minuend of 20.	0-1	0-2	0-1	0-3		

3.A.1.b Determine the reasonableness of whole number sums and differences using estimations and number sense.							
3.A.1.b Round one- and two-digit whole numbers to the nearest ten, and estimate two-digit sums and differences to the nearest ten.	0-1	0-2	0-1	0-3			
3.A.1.c Solve and write one-step whole number equations to represent authentic problems using the four operations including equations with an unknown start, unknown change, or unknown result.							
3.A.1.c Solve one-step addition and subtraction equations using the digits 0–9, limited to equations with an unknown change or unknown result.	0-1	0-2	0-1	0-3			
3.A.1.d Interpret and solve two-step authentic problems involving whole numbers and	the four	operatio	ns.				
3.A.1.d Solve one-step authentic addition and subtraction problems using the digits 0–9, limited to problems with an unknown change or unknown result.	0-1	0-2	0-1	0-3			
3.A.1.f Use drawings, words, arrays, symbols, repeated addition, equal groups, and num meaning of multiplication and division and their relationship.	ber line	s to inter	pret and e	explain the			
3.A.1.f Identify multiplication equations, and use models (e.g., number lines, repeated addition, equal groups, arrays) to represent multiplication, limited to groups up to 20.	0-1	0-2	0-1	0-3			
3.A.1.h Multiply one-digit whole numbers by multiples of 10 in the range of 10 to 90 us properties of operations.	ing strat	egies bas	sed on pla	ce value and			
3.A.1.h Multiply 1 and 2 by multiples of 10 with a maximum product of 100.	0-1	0-2	0-1	0-3			
Geometry							
Shapes and Their Attributes: Students will recognize and represent the attributes of tw	vo-dime	nsional s	hapes.				
3.G.1.a Sort quadrilaterals into categories according to their attributes.		_					
3.G.1.a Identify two-dimensional shapes, circles, triangles, rectangles, or squares.	0-1	0-2	0-1	0-3			
Area and Perimeter: Students will recognize perimeter and area as attributes of plane figures and understand concepts of area measurement.							
3.G.2.a Solve authentic problems involving perimeters of polygons when given the side lengths or when given the perimeter and unknown side length(s).							
3.G.2.a Find the perimeter of a square or rectangle given the side lengths and a visual model.	0-1	0-2	0-1	0-3			
3.G.2.b Use concrete and pictorial models to measure areas in square units by counting	g square	units.					
3.G.2.b Find the area of a square or rectangle by counting whole-number unit squares.	0-1	0-2	0-1	0-3			
3.G.2.c Find the area of a rectangle with whole-number side lengths by modeling with u and is the same as it would be found by multiplying the side lengths.	unit squa	ares; sho	w that are	a can be additive			
3.G.2.c Find the area of a square or rectangle with whole-number side lengths by counting unit squares and showing that repeated addition is the same as multiplying the side lengths.	0-1	0-2	0-1	0-3			
Measurement: Students will use tools to solve measurement problems.							
3.G.3.a Identify and use the appropriate tools and units of measurement, both customary and metric, to solve authentic problems involving length, weight, mass, liquid volume, and capacity (within the same system and unit).							
3.G.3.a Identify the appropriate tool to use to solve authentic problems involving length, weight, and liquid volume.	0-1	0-2	0-1	0-3			

3.G.3.b Estimate and measure length to the nearest half inch, fourth inch, and centimeter.							
3.G.3.b Measure the length of an object to the nearest inch.	0-1	0-2	0-1	0-3			
Time: Students will tell time to the nearest minute and find elapsed time.							
3.G.4.a Tell and write time to the minute using both analog and digital clocks.							
3.G.4.a Tell time to the hour using both analog and digital clocks.	0-1	0-2	0-1	0-3			
3.G.4.b Solve authentic problems involving addition and subtraction of time intervals a	nd find e	elapsed t	ime.				
3.G.4.b Solve authentic problems involving addition and subtraction of time intervals to find elapsed time, limited to whole- number hours.	0-1	0-2	0-1	0-3			
Data							
Data Collection: Students will formulate questions to collect, organize, and represent data.							
3.D.1.a Create scaled picture graphs and scaled bar graphs to represent a data set with more than four categories, including data collected through observations, surveys, and experiments.							
3.D.1.a Identify characteristics (e.g., title, labels, key, scale, quantities, categories) on a bar graph, pictograph, and circle graph.	0-1	0-2	0-1	0-3			
3.D.1.b Generate and represent data using line plots where the horizontal scale is marked off in halves and whole number units.							
3.D.1.b Identify characteristics (e.g., title, labels, horizontal axis, quantities) on a line plot.	0-1	0-2	0-1	0-3			
Analyze Data and Interpret Results: Students will analyze the data and interpret the results.							
3.D.2.a Analyze data and make simple statements using information represented in picture graphs, line plots, and bar graphs.							
3.D.2.a Identify and compare quantities in pictographs and bar graphs.	0-1	0-2	0-1	0-3			