



**Title:** Career Bingo

**Grade:** 3

**Career Development Model:**

Career Exploration

**Nebraska Career Readiness Standards:**

- Manages personal career development

**Objective:**

- Students will identify titles of careers, occupations and postsecondary education and training options and/or career readiness terms.

**Materials and Supplies Needed:**

- Use a blank template of a Bingo card and have students write his/her career interests and postsecondary education options and career readiness terms (generate a list of career terms)
  - <http://myfreebingocards.com/templates/5x5/notepad> (blank template to write on); or
- Generate pre-made Bingo cards with a variety of occupations
  - <http://myfreebingocards.com/bingo-card-generator> (pre-made cards for students);
- Additional Resources:
  - Purchase a career BINGO game: <http://marcoproducts.com/career-bingo-i/>
  - Career List: [http://jobs.lovetoknow.com/List\\_of\\_Different\\_Careers](http://jobs.lovetoknow.com/List_of_Different_Careers) (additional careers can be found on this site)
- Career Options:
  - Accountant, Astronaut, Actor, Bank Teller, Barber, Carpenter, Chef, Dentist, Dietician, Electrician, Eye Doctor, Fashion Designer, Farmer, Fire Fighter, Garbage Collector, Insurance Claims Adjustor, Journalist, Jeweler, Librarian, Loan Officer, Mechanic, Musician, Nurse, Nail Technician, Occupational Therapist, Optician, Painter, Professional Athlete, Police Officer, Radio DJ, Roofer, Singer, Social Worker, Translator, Teacher, U.S. President, Umpire, Veterinarian, Website Designer, Waiter or Waitress, X-ray Technician Zoologist
  - Education & Training postsecondary options: Own Your Own Business, Apprenticeship, On the job Training, Military, Certifications, 2 or 4-year college, Employment

**Class Instructions:**

1. The basics of Bingo are as follows: each student gets a large card with squares containing words, phrases or pictures created individually or generated online.

2. Everybody gets the same words, but in a different order. Each time the teacher calls out a word, the student searches for the right square on his card, and marks it. The first student to have five words highlighted in a row announces 'Bingo' and wins.
3. You can make small modifications on the game to make the game more accessible to your audience's individual needs.
4. Replace the words on the card with pictures of a variety of careers.
5. Don't call out the words or pictures in the squares, but give hints that lead to what's in the square (e.g. tools used in that occupation).
6. Make students play in teams of 2 so they can help each other finding the words more quickly.
7. When someone has 5 squares in a row, make them do something with the 5 squares (e.g. tell how much additional education is needed to do work in that field, tell what career cluster the job falls under) If they don't succeed, they have to reshuffle their card and wait for the next 5 words, or until someone else wins.
8. After checking the answers of the winner (you can use your own Bingo card to remember the words), give the winner their prize: a small treat, a "No Homework" pass. Or, if you don't have prizes to give out, you can reward them other ways.

**Credits/Sources:**

N/A