

Title: Introduction Activity: Communication Arts Career Cluster

Grade: 6

Career Development Model:

Career Exploration

Nebraska Career Readiness Standards:

Manages personal career development

Objective:

 Students will identify career opportunities and job titles within the Communication and Information Systems career cluster.

Materials and Supplies Needed:

- Post-It notes
- Six slips of paper with a career path on each one: "Pathways and Problems Solved"
- Slips of paper with a career on each one
- Hat or bowl
- NCE Career Clusters At A Glance information sheets.

Class Instructions:

Time: 30 - 40 minutes

- 1. Across the top of a board in your classroom, write each career in its own column.
- 2. Give each student four Post-It notes.
- 3. Go through each career path individually, giving students 30 seconds to brainstorm as many careers as possible in each of the pathways.
- 4. Once each pathway has been completed, have the students walk up and stick their notes under the pathway.
- 5. Discuss some of the answers. Explain to the students that today you'll be looking at more careers that are involved in these pathways. Tell them that, believe it or not, there are more than 70 careers!

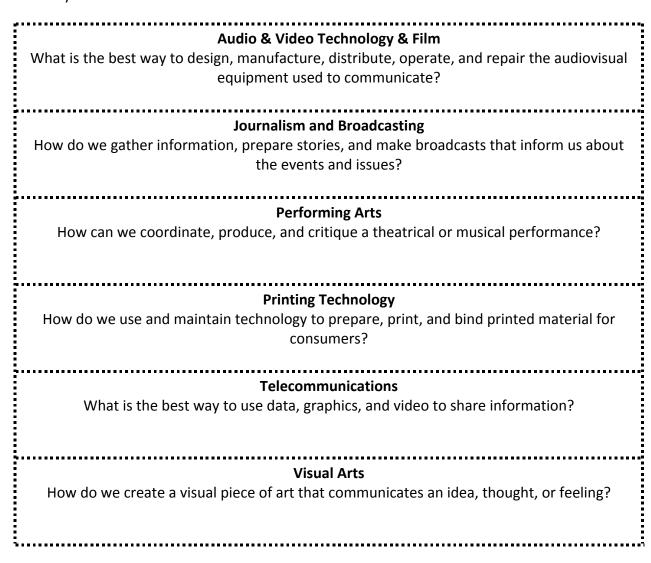
- 6. Distribute the slips of paper with the career paths to six students. Don't let these students show them to any of their classmates.
- 7. Spread out these six students around the classroom.
- 8. With the careers cut out and placed in a hat/bowl, walk around and have each student reach in and pick one career. Ensure the students stay seated and quiet during this process.
- 9. When all of the students have a career, give them the following directions:
 - a. Your job is to find out to which pathway your career belongs.
 - b. You get 5-?7 minutes to complete this task.
 - c. Explore each pathway before making a decision.
 - d. Be sure to talk with each student holding the different pathways; you also may discuss with your fellow classmates.
 - e. Each student holding a pathway can help with the decision making process by telling the students what problems are solved in his/her pathway.
 - f. Once you make a decision on a pathway, sit down in that area.
- 10. When time is up, or all students are sitting down, find out which careers made it into which pathways. Correct any mistakes and discuss any questions.
- 11. After completing this activity once, you can switch the students holding the pathways and repeat the activity using the remaining careers in the hat.

Credits/Sources:

Nebraska Career Education www.education.ne.gov/nce

Cutouts

Pathways and Problems Solved



Theater Sound Technician	Playwright
Data Entry Clerk	Makeup Artist
Camera Operator	Lighting Operator
Desktop Publisher	Musical Merchant
Photojournalist	Sound Board Operator
Set Technician	Web Search Engine Developer
Camp Counselor	Technology Researcher
Speech Coach	Director
Stagehand	General Assignment Reporter
Audio Systems Technician	News Anchor
Audio Visual Designer	News Writer
Video Systems Technician	Drama Teacher
Musical Reviewer	Jazz Musician

Music Composer	Fine Arts Photographer	
Instructional Coordinator	Painter	
Rehabilitation Counselor	Sculptor	
Computerized Automation Scientist	Copy Editor	
Meteorologist	Equipment Repairperson	
National Network Anchor	Typographer	
International Affairs Reporter	Computer Service Technician	
Paper Salesperson	Data Communications Analyst	
Paper Delivery Person	Web Developer	
Transcriber	Antique Upholsterer	
Equipment Installer	Art Retailer	
Truck Dispatcher	Model Builder	
Webmaster	Technology Actuary	

Printing Agency Manager	Music Historian	
Business Development Rep	Advanced Computer Programmer	
Archive Technician	Database Designer	
Computer Software Engineer	Data Systems Designer	
Telecommunications Specialist	Systems Consultant	
Animation Specialist	Art Professor	
Museum Technician	Conservator	
Graphic Designer	Exhibit Designer	
Motivational Consultant	Publication Equipment Designer	
Speech Pathologist	Archivist	

The Arts A/V Technology Career Cluster Pictionary Cards

PIANIST	JOURNALIST	RADIO BROADCASTER	COLUMNIST
Play piano professionally	Write for a newspaper, magazine, or professional journal	Announce messages via radio, such as a talk show host	Write topic-specific articles for a newspaper
PRINTER Involved with printing on paper products	INSTRUMENT REPAIR PERSON Fix musical instruments	TV BROADCASTER Announce messages via television, such as a news anchor	ACTOR/ACTRESS Perform for theater, film, or television
PHOTOGRAPHER Take professional photographs	Develop website design and content	DANCER Perform dances professionally	SINGER Perform songs professionally
Create interior decorations and uses for space	GRAPHIC DESIGNER Create visual communication expressed artistically	FASHION DESIGN Create art dedicated to clothing and lifestyles	TELEPHONE WORKER Work for a telephone company for various jobs
VIDEO GAME DESIGNER Develop video games	ARTIST Develop creative works through various medias and avenues	TV CAMERA OPERATOR Operate TV cameras and related equipment	COMPUTER NETWORKER Set up computer systems and networks
ELECTRONIC ENGINEER Develop electronic components, systems, and tools	ADVERTISING DESIGNER Design advertisements for various media	SPORTS RADIO ANNOUNCER Broadcast live coverage of sporting events	MOVIE DIRECTOR Manage the filming of movies